



Design Technology Curriculum Map



	Unit 1		Unit 2		Unit 3
EYFS	All about me Structures: homes	I wonder what's special? Animal enclosures	I wonder what's out there? Junk modelling: vehicles	I wonder what's changed? Cooking and nutrition	I wonder how it moves? Creating props to enhance narrative (making things move using split pins)
Year 1	Structures Baby bear's char		Mechanisms Sliders and Levers		Cooking and nutrition Preparing fruit and vegetables
Year 2	Textiles Templates and joining techniques (Making a stocking)		Structures War Memorials		Mechanisms Wheels and Axles
Year 3	Structures Shell Structures		Textiles 2D shape to 3D product (sewing)		Mechanism System Pneumatics
Year 4	Mechanisms Levers and Linkages		Electrical systems simple circuits and switches		Cooking and nutrition A Healthy and Varied diet
Year 5	Structures Bridges		Mechanisms and Systems Moon Buggies		Mechanical Systems Cams
Year 6	Structures Frame Structures		CAD/Textiles Combining different fabric shapes		Cooking and nutrition Seasonality, to know where and how a variety of ingredients are grown, reared, caught and processed.